

## CLAIMS

What is claimed is:

1. A method for organizing a plurality of icons on a computer desktop comprising:
  - classifying the icons into an icon group;
  - placing the icon group into a segment; and
  - organizing the icons within the segment.
2. The method of claim 1 further comprising:
  - analyzing the icons to determine the icons' attributes; and
  - using the icons' attributes to classify the icons.
3. The method of claim 2 wherein the icons' attributes are a type of application associated with each of the icons.
4. The method of claim 1 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.
5. The method of claim 1 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.
6. The method of claim 1 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
7. The method of claim 1 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
8. The method of claim 1 wherein the segment is defined by steps comprising:
  - defining a segment location;

defining a segment size;  
defining the icon group associated with the segment;  
defining the icons organization within the segment; and  
defining whether the segment covers the wallpaper on the desktop.

9. The method of claim 1 wherein the segment does not cover the wallpaper on the desktop.

10. The method of claim 1 wherein the segment is user defined.

11. The method of claim 1 wherein the icon group is a group of webpages.

12. The method of claim 1 wherein the icon group is a group of games.

13. The method of claim 1 wherein the icon group is a group of development tools.

14. A method comprising:

analyzing a plurality of icons to determine the icons' attributes;  
classifying the icons into an icon group using the icons' attributes;  
placing the icon group into a segment;  
organizing the icons within the segment; and  
wherein the segment does not cover the wallpaper on the desktop.

15. The method of claim 14 wherein the segment is defined by steps comprising:

defining a segment location;  
defining a segment size;  
defining the icon group associated with the segment;  
defining the icons organization within the segment; and  
defining whether the segment covers the wallpaper on the desktop.

16. The method of claim 15 wherein the icons' attributes are a type of application associated with each of the icons.
17. The method of claim 15 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.
18. The method of claim 15 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.
19. The method of claim 15 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
20. The method of claim 15 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
21. The method of claim 15 wherein the segment is user defined.
22. The method of claim 15 wherein the icon group is a group of webpages.
23. The method of claim 15 wherein the icon group is a group of games.
24. The method of claim 15 wherein the icon group is a group of development tools.
25. A program product operable on a computer comprising:
  - a computer-usable medium;
  - wherein the computer usable medium comprises instructions for a computer to perform steps comprising:
    - instructions for classifying a plurality of icons into an icon group;
    - instructions for placing the icon group into a segment; and

instructions for organizing the icons within the segment.

26. The program product of claim 25 further comprising:

instructions for analyzing the icons to determine the icons' attributes; and

instructions for using the icons' attributes to classify the icons.

27. The program product of claim 26 wherein the icons' attributes are a type of application associated with each of the icons.

28. The program product of claim 25 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.

29. The program product of claim 25 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.

30. The program product of claim 25 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.

31. The program product of claim 25 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.

32. The program product of claim 25 wherein the segment is defined by steps comprising:

instructions for defining a segment location;

instructions for defining a segment size;

instructions for defining the icon group associated with the segment;

instructions for defining the icons organization within the segment; and

instructions for defining whether the segment covers the wallpaper on the desktop.

33. The program product of claim 25 wherein the segment does not cover the wallpaper on the desktop.

34. The program product of claim 25 wherein the segment is user defined.

35. The program product of claim 25 wherein the icon group is a group of webpages.

36. The program product of claim 25 wherein the icon group is a group of games.

37. The program product of claim 25 wherein the icon group is a group of development tools.

38. A program product operable on a computer comprising:

a computer-usable medium;

wherein the computer usable medium comprises instructions for a computer to perform steps comprising:

instructions for analyzing a plurality of icons to determine the icons' attributes;

instructions for classifying the icons into an icon group using the icons' attributes;

instructions for placing the icon group into a segment;

instructions for organizing the icons within the segment; and

wherein the segment does not cover the wallpaper on the desktop.

39. The program product of claim 38 wherein the segment is defined by steps comprising:

instructions for defining a segment location;

instructions for defining a segment size;

instructions for defining the icon group associated with the segment;

instructions for defining the icons organization within the segment; and

instructions for defining whether the segment covers the wallpaper on the desktop.

40. The program product of claim 38 wherein the icons' attributes are a type of application associated with each of the icons.
41. The program product of claim 38 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.
42. The program product of claim 38 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.
43. The program product of claim 38 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
44. The program product of claim 38 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
45. The program product of claim 38 wherein the segment is user defined.
46. The program product of claim 38 wherein the icon group is a group of webpages.
47. The program product of claim 38 wherein the icon group is a group of games.
48. The program product of claim 38 wherein the icon group is a group of development tools.